

# Modularity

- Specifications are modularized as *collections of libraries*
- Libraries group *theories*
- Theories contain *declarations*

# Declarations

- Types
  - $\langle \text{identifier} \rangle : \mathbf{type}[+] [ = \langle \text{definition} \rangle ]$
- Functions/predicates/constants
  - $\langle \text{identifier} \rangle : \langle \text{type} \rangle [ = \langle \text{definition} \rangle ]$
- Formulas
  - $\langle \text{identifier} \rangle : \langle \text{kind} \rangle \langle \text{definition} \rangle$
  - Assumed valid: axiom or postulate, Proof obligation: theorem, lemma, etc.

# Types

- Collection of elements, possibly empty, possibly infinite
- Type expressions: `real`, `[int -> real]`, `[real, real]`, `[# x: real, y: real #]`, ...
  - Allow to define these collections
- Types do not need to have a name
  - But remember that (formal) specifications are intended for persons (too)
- PVS uses structural equivalence not name equivalence
  - The *structure* of two types is what define equivalence between them

# Types

- Uninterpreted: no assumptions (beside non-emptiness)
  - T: type
  - number: type+
- Subtyping
  - number\_field: type+ from number
  - real,  $\mathbb{R}$ : type+ from number\_field
  - rational, rat,  $\mathbb{Q}$ : type+ from real

# Constant Declarations

## Including Functions, Predicates, Relations, and *0-ary* Constants

- `<identifier> : <type> [ = <definition> ]`
- Function for evaluating a degree 2 polynomial with coefficients a, b, and c
  - `eval: [real, real, real, real -> real] = λ(a, b, c, x: real): a*x^2 + b*x + c`
  - `eval(a, b, c: real, x: real): real = a*x^2 + b*x + c`
  - `eval(a, b, c: real)(x: real): real = a*x^2 + b*x + c`

# Type Declarations (2)

## Predicate Subtyping

- The variables  $a$ ,  $b$ ,  $c$  represent coefficients of a quadratic polynomial
- Then  $a$  should never be zero
  - $\text{eval}(a: \mathbf{nzreal}, b, c: \text{real})(x: \text{real}): \text{real} = a*x^2 + b*x + c$
- From the prelude
  - $\text{nzreal}, \text{nonzero\_real}: \text{NONEMPTY\_TYPE} = \{r: \text{real} \mid r \neq 0\}$  CONTAINING 1
  - $\text{nonneg\_real}: \text{NONEMPTY\_TYPE} = \{x: \text{real} \mid x \geq 0\}$  CONTAINING 0
  - $\text{posreal}: \text{NONEMPTY\_TYPE} = \{x: \text{nonneg\_real} \mid x > 0\}$  CONTAINING 1
  - [...]

# Declaring Formulas

`<identifier> : <kind> <definition>`

- `discr_symm : lemma`
- $\forall(a: \text{nzreal}, b, c: \text{real}): \text{discr}(a,b,c) = \text{discr}(-a,-b,-c)$

# Proving in PVS

## The PVS prover implements a Sequent Calculus

- The prover maintains a *proof tree*, each node is a *sequent*
- Sequent: pair of collections of formulas
- Objective: construct a complete proof tree (all leaves recognized as valid)
  - Valid sequents:
- The proof starts with the sequent
- The tree grows by applying a proof step on a leaf



# Proving in PVS

## PVS Sequents

- Intuitive meaning of sequents
- Some equivalences

↔

PVS avoids top-level negations  
(move formula to the other side)

Universal strength quantifications

# Survival Guide

Commands: parenthesis, double quotes

- (skeep): skolemize universal quantifiers
- (expand “<constant name>”)
- (lemma “<formula name>”)
- (inst <form num> “<expr>” ... “<expr>”)
- (show-parens)
- (help “<command name>”)

|                         |   |
|-------------------------|---|
| M- (Meta key)           | Mac: <i>option</i> key<br>Linux: <i>alt</i> key |
| C-                      | <i>Control</i> key                              |
| Prove Formula           | M-x pr<br>C-x C-p                               |
| View Prelude            | M-x view-prelude-file<br>M-x vpf                |
| Search<br>Search RegExp | C-s<br>M-C-s                                    |

# More Powerful Commands

- (prop) -> propositional simplification
- (bddsimp) -> propositional simplification with Binary Decision Diagrams
- (assert) -> applies type-specific decision procedures and auto rewrites
- (ground) -> prop + assert
- (smash) -> Repeatedly tries bddsimp, assert, and lift-if
  - (grind) -> All of the above + expand & inst?

# Where can I learn more on PVS?

## Resources

- “Applied Logic for Computer Scientists”
  - by Mauricio Ayala & Flavio de Moura
- Manuals at PVS website:
  - <https://pvs.csl.sri.com/documentation.html> (also locally at <PVS dir>/doc/)
- PVS google group:
  - <https://groups.google.com/g/pvs-group>
- Send Me a word! — [mariano.m.moscato@nasa.gov](mailto:mariano.m.moscato@nasa.gov)

# Where can I learn more on PVS?

## Tutorial, Classes, Courses, etc.

- This Friday 9:00 AM!
  - More advanced topics on specification and proving in PVS
- Tutorial at CADE 2021:
  - <https://shemesh.larc.nasa.gov/fm/pvs/TutorialCADE2021/>
- PVS Class at ITP 2017:
  - <http://www.mat.unb.br/ayala/pvsclass17/index.html>
- Class at NASA 2021:
  - <https://shemesh.larc.nasa.gov/PVSClass2012/schedule.html>