Introduction to Linear Logic

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Informal introduction

- 2 Classical Sequent Calculus
- Sequent Calculus Presentations
- 4 Linear Logic
- 5 Catching non-linearity
- 6 Expressivity
- Cut-Elimination
- 8 Proof-Nets

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From *A taste of Linear Logic* of Philip Wadler:

- Some of the best things in life are *free*; and some *are not*.
- Truth is free.
- You may use a proof of a theorem *as many times as you wish*.
- Food, on the other hand, has a *cost*.
- Having baked a cake, you may eat it only once.
- If traditional logic is about *truth*, then

Linear Logic is about food

Classical logic deals with stable truths:

if A and $A \Rightarrow B$ then B but A still holds

Example:

- A = 'Tomorrow is the 1st october'.
- \bigcirc B = 'John will go to the beach'.
- $A \Rightarrow B$ = 'If tomorrow is the 1st october then John will go to the beach'.

So if tomorrow is the 1st october, then John will go to the beach,

But of course tomorrow will still be the 1st october.

But with money, or food, that implication is wrong:

- A = 'John has (only) 5 euros'.
- \bigcirc B = 'John has a packet of cigarettes'.
- $A \Rightarrow B$ = 'for his 5 euros John gets a packet of cigarettes'.
- If John buys the cigarettes then he still has that 5 euros!
- The world described by classical logic is quite a peculiar world...

In *Linear Logic*:

- Implication *consumes hypotesis*, to *produce conclusions*.
- Linear implications are *actions* (they can represent the concept of action as found in AI).
- But LL is more than just consuming hypothesis.
- There is also a way to talk about eternal truths.
- LL is *not* a new type of logic, it *refines* classical logic.
- There are *two* conjunctions, ⊗ and ⊕, *two* disjunctions, 𝔅 and ⊕, and also two *modalities*, ! and ?.
- The propositional part of the logic becomes *much more expressive* than before...

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Rules vs Axioms

Deductions are *reflexive*, $A \Rightarrow A$ for every *A*, and *transitive*:

if $A \Rightarrow B$ and $B \Rightarrow C$

then $A \Rightarrow C$

Two opposite kinds of formal proof system:

Hilbert:

- Axioms: for every connective,
- Rules: only transitivity.

3 Gentzen:

- Axioms: only one (scheme), reflexivity,
- *Rules*: for *every* connective.

Inter-definibility of connectives \Rightarrow **3** axiom schemes:

$$A \Rightarrow (B \Rightarrow A)$$

$$(\boldsymbol{A} \Rightarrow (\boldsymbol{B} \Rightarrow \boldsymbol{C})) \Rightarrow ((\boldsymbol{A} \Rightarrow \boldsymbol{B}) \Rightarrow (\boldsymbol{A} \Rightarrow \boldsymbol{C}))$$

$$(\neg A \Rightarrow \neg B) \Rightarrow (B \Rightarrow A)$$

And the *transitivity rule*, the *modus ponens*

$$\frac{A \quad A \Rightarrow B}{B}$$

Remark: *A* is in the premises but *not* in the conclusion, so if we want to build a proof of *B*, knowing just *B*, we have to *guess A*...

Sequents are syntactical objects of the shape:

$\Gamma\vdash\Delta$

where Γ and Δ are **sets** of formulas.

• To be read:

if **all** formulas in Γ are true then **one** of the formulas in Δ is true'

- The turnstile '⊢' is a *meta*-notation for 'implies', or 'proves'.
- Axioms *only* for the *reflexivity of deduction*:

$$A \vdash A$$

for no matter what formula A.

Rules

Identity group:

$$\frac{\Gamma \vdash A, \Delta \quad \Gamma', A \vdash \Delta'}{\Gamma, \Gamma' \vdash \Delta, \Delta'} (cut)$$

Logical Group:

$$\frac{\Gamma, \mathbf{A}, \mathbf{B} \vdash \Delta}{\Gamma, \mathbf{A} \land \mathbf{B} \vdash \Delta} (I \land) \qquad \frac{\Gamma \vdash \mathbf{A}, \Delta \quad \Gamma' \vdash \mathbf{B}, \Delta'}{\Gamma, \Gamma' \vdash \mathbf{A} \land \mathbf{B}, \Delta, \Delta'} (r \land)$$
$$\frac{\Gamma, \mathbf{A} \vdash \Delta \quad \Gamma', \mathbf{B} \vdash \Delta'}{\Gamma, \Gamma', \mathbf{A} \lor \mathbf{B} \vdash \Delta, \Delta'} (I \lor) \qquad \frac{\Gamma \vdash \mathbf{A}, \mathbf{B}, \Delta}{\Gamma \vdash \mathbf{A} \lor \mathbf{B}, \Delta} (r \lor)$$

Remark: commas are connectives!

Negation and truth values:

$$\frac{\Gamma, \mathbf{A} \vdash \Delta}{\Gamma \vdash \neg \mathbf{A}, \Delta} (I \neg) \qquad \frac{\Gamma \vdash \mathbf{A}, \Delta}{\Gamma, \neg \mathbf{A} \vdash \Delta} (r \neg) \qquad \frac{\Gamma \vdash \mathbf{A}, \Delta}{\Gamma, \neg \mathbf{A} \vdash \Delta} (r \neg) \qquad \frac{\Gamma \vdash \mathbf{A}, \Delta}{\Gamma, \neg \mathbf{A} \vdash \Delta} (r \neg)$$

Structural Rules

A sequent is composed by two sets of formulas.

Sets are formalized via the structural rules:

• Contraction:

$$\frac{\Gamma, \boldsymbol{A}, \boldsymbol{A} \vdash \Delta}{\Gamma, \boldsymbol{A} \vdash \Delta} (\textit{IContr})$$

$$\frac{\Gamma \vdash \boldsymbol{A}, \boldsymbol{A}, \Delta}{\Gamma \vdash \boldsymbol{A}, \Delta} (rContr)$$

• Weakening:

$$\frac{\Gamma \vdash \Delta}{\Gamma, \mathbf{A} \vdash \Delta}(\mathbf{IWeak})$$

$$\frac{\Gamma \vdash \Delta}{\Gamma \vdash \mathbf{A}, \Delta}(\mathbf{rWeak})$$

• Exchange:

$$\frac{\Gamma, A, B \vdash \Delta}{\Gamma, B, A \vdash \Delta} (IExc) \qquad \qquad \frac{\Gamma \vdash A, B, \Delta}{\Gamma \vdash B, A, \Delta} (rExc)$$

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The rules about negation are very counter-intuitive:

$$\frac{\Gamma, \mathbf{A} \vdash \Delta}{\Gamma \vdash \neg \mathbf{A}, \Delta} (I \neg) \qquad \frac{\Gamma \vdash \mathbf{A}, \Delta}{\Gamma, \neg \mathbf{A} \vdash \Delta} (\mathbf{r} \neg)$$

premises become conclusions and viceversa!

- This is a consequence of the fact that in classical logic *negation is an involution*.
- Thanks to *DeMorgan's Laws*:

$$\neg (A \land B) = \neg A \lor \neg B \qquad \neg (A \lor B) = \neg A \land \neg B$$

negations can be pushed *inside* a formula, taking the principal connective *on top*.

• Simplification: negations appear only on atomic formulas.

Introduction to Linear Logic

The right-side calculus

Applying the following rule until the left side is *empty*:

 $\frac{\Gamma, \mathbf{A} \vdash \Delta}{\Gamma \vdash \neg \mathbf{A}, \Delta}$

We get the *right-sided calculus*:

• Identity group:

$$\frac{\vdash A, \neg A}{\vdash \Gamma, \Delta} (Ax) \qquad \frac{\vdash A, \Gamma \vdash \neg A, \Delta}{\vdash \Gamma, \Delta} (cut)$$

• Logical Group:

$$\frac{-\boldsymbol{A}, \Gamma \vdash \boldsymbol{B}, \Delta}{\vdash \boldsymbol{A} \land \boldsymbol{B}, \Gamma, \Delta} (\land) \qquad \frac{\vdash \boldsymbol{A}, \boldsymbol{B}, \Gamma}{\vdash \boldsymbol{A} \lor \boldsymbol{B}, \Gamma} (\lor)$$

• Structural Group and Truth Values:

$$\frac{\vdash \mathbf{A}, \mathbf{A}, \Gamma}{\vdash \mathbf{A}, \Gamma}(\mathbf{Contr}) \qquad \frac{\vdash \Gamma}{\vdash \mathbf{A}, \Gamma}(\mathbf{Weak}) \qquad \frac{\vdash \Gamma}{\vdash \top} \qquad \frac{\vdash \Gamma}{\vdash \Gamma, \bot}$$

The logical rules

$$\frac{\vdash \boldsymbol{A}, \boldsymbol{\Gamma} \quad \vdash \boldsymbol{B}, \boldsymbol{\Delta}}{\vdash \boldsymbol{A} \land \boldsymbol{B}, \boldsymbol{\Gamma}, \boldsymbol{\Delta}} (\land) \qquad \quad \frac{\vdash \boldsymbol{A}, \boldsymbol{B}, \boldsymbol{\Gamma}}{\vdash \boldsymbol{A} \lor \boldsymbol{B}, \boldsymbol{\Gamma}} (\lor$$

admit an *alternative presentation*:

$$\frac{\vdash A, \Gamma \vdash B, \Gamma}{\vdash A \land B, \Gamma} (\land) \qquad \frac{\vdash A, \Gamma}{\vdash A \lor B, \Gamma} (\lor 1) \qquad \frac{\vdash B, \Gamma}{\vdash A \lor B, \Gamma} (\lor 2)$$

Key point: the management of the context.

The first presentation is called *multiplicative*, the second *additive*.

The structural rules prove that the two presentations are equivalent.

Additive + weakening \Rightarrow **Multiplicative**:

• Take the *multiplicative premises*:

 $\vdash A, \Gamma \vdash B, \Delta$

Repeated applications of *weakening* get:

$$\vdash A, \Gamma, \Delta \vdash B, \Gamma, \Delta$$

• The *additive* \land rule gets:

 $\vdash A \land B, \Gamma, \Delta$

Which is the *multiplicative conclusion*.

Multiplicative + contraction \Rightarrow *Additive*:

• Take the *additive premises*:

 $\vdash A, \Gamma \vdash B, \Gamma$

• Apply the *multiplicative* \land rule:

 $\vdash A \land B, \Gamma, \Gamma$

Repeated applications of *contraction* get:

 $\vdash A \land B, \Gamma$

Which is the *additive* conclusion.

- Structural rules ⇒ additive = multiplicative.
- What if we eliminate the structural rules?
- The two sides of the "⊢" become *multisets*.
- We get two non equivalent presentations of... of what?
- *Not classical logic*, because weakening and contraction are fundamental rules
- Two new systems:

Multiplicative Linear Logic and Additive Linear Logic

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Identity group:

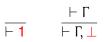
$$\frac{\vdash \mathbf{A}, \mathbf{A}^{\perp}}{\vdash \mathbf{A}, \mathbf{A}^{\perp}} (\mathbf{A}\mathbf{x}) \qquad \frac{\vdash \mathbf{A}, \Gamma \vdash \mathbf{A}^{\perp}, \Delta}{\vdash \Gamma, \Delta} (\mathbf{cut})$$

Logical Group:

$$\frac{\vdash \boldsymbol{A}, \Gamma \vdash \boldsymbol{B}, \Delta}{\vdash \boldsymbol{A} \otimes \boldsymbol{B}, \Gamma, \Delta} (\otimes) \qquad \qquad \frac{\vdash \boldsymbol{A}, \boldsymbol{B}, \Gamma}{\vdash \boldsymbol{A} \otimes \boldsymbol{B}, \Gamma} (\mathfrak{P})$$

Remark: commas are pars.

Units:



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Identity group:

$$\frac{\vdash A, A^{\perp}}{\vdash \Gamma, \Delta}(Ax) \qquad \frac{\vdash A, \Gamma \vdash A^{\perp}, \Delta}{\vdash \Gamma, \Delta}(cut)$$

Logical Group:

$$\frac{\vdash A, \Gamma \vdash B, \Gamma}{\vdash A \& B, \Gamma} \& \qquad \frac{\vdash A, \Gamma}{\vdash A \oplus B, \Gamma} (\oplus 1) \qquad \frac{\vdash B, \Gamma}{\vdash A \oplus B, \Gamma} (\oplus 2)$$

Units:

⊢ Г, Т

There is *another unit*, 0, but there is *no rule* for it.

Remark: Additive LL is somehow *degenerated*, any sequent has exactly *two* formulas!



- The two systems *share* the axiom and the cut rule.
- They can put together, obtaining Multiplicative Additive Linear Logic, *MALL* in short:
 - Linear negation, noted $()^{\perp}$, is involutive.
 - DeMorgan's laws are avaible:

 $(A \otimes B)^{\perp} = A^{\perp} \mathfrak{B} B^{\perp} \quad (A \& B)^{\perp} = A^{\perp} \oplus B^{\perp}$

 $(A \ \mathfrak{B} B)^{\perp} = A^{\perp} \otimes B^{\perp} \qquad (A \oplus B)^{\perp} = A^{\perp} \& B^{\perp}$

- There are *four* units, $1, \perp, \top$ and 0.
- Each one is the *neutral element* of a connective.
- Example: $A \otimes 1$ is provable *iff* A is provable.

• $A \otimes B$ means:

You have **exactly** one copy of A and one of B, **no more, no less**

• *None* of $(A \otimes B) \rightarrow A$, $(A \otimes A) \rightarrow A$ and $A \rightarrow (A \otimes A)$ is provable.

- The tensor is commutative, associative and it has 1 as neutral element, so over the set of formulas it realizes the free commutative monoid, i.e. it defines multisets of formulas.
- A \Rightarrow B has no intuitive meaning.
- It defines *linear implication* $A \multimap B := A^{\perp} \Im B$.
- A B means:

Having **exactly** one copy of A, it can be **used**, and **consumed**, to produce exactly one copy of B 3

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• A&B means:

You have **one among** A and B, and **you can choose** which one, but **you cannot have both**

- (A&B) → A, (A&A) → A and A → (A&A) are provable. But A → (A&B) is not provable, nor is (A ⊗ B) → (A&B): of course we can have one among A and B, but we *cannot discard the other*.
- A&B is not a disjunction: (A&B) → A and (A&B) → B are both provable.
- *A* ⊕ *B means*:

You have exactly one among A and B, but you don't know which one

this is the disjunction

(*A*&*B*) → (*A* ⊕ *B*), (*A* ⊕ *A*) → *A* and *A* → (*A* ⊕ *B*) are provable, but (*A* ⊕ *B*) → (*A*&*B*), (*A* ⊕ *B*) → *A* are *not*.

Linear implication

- There is *only one implication*, defined by the multiplicative disjunction as A → B := A[⊥] ℜ B.
- Why isn't there an additive implication? Every implication whatsoever, noted now ⇒, has to satisfy at least A ⇒ A. The additive implication would be A ⇒ B := A[⊥] ⊕ B but A[⊥] ⊕ A is not provable.
- Given $A \multimap B$ and $A \multimap C$, one can infer $A \otimes A \multimap B \otimes C$, but not $A \multimap B \otimes C$.
- That is:

If paying 5 euros I can have cigarettes, and paying 5 euros I can go to the cinema,

it is right that only

paying 10 euros I can have cigarettes and go to the cinema

- Take *basic chemistry*, with *reactions* like $2H_2 + O_2 \rightarrow 2H_2O$.
- The coding $H_2 \wedge H_2 \wedge O_2 \Rightarrow H_2 O \wedge H_2 O$ does not work because \wedge is *idempotent*, *i.e.* $H_2 \wedge H_2 \Leftrightarrow H_2$.
- Moreover, the implication *does not* consume the hypothesis, *i.e.* one gets 2H₂ ∧ O₂ ∧ 2H₂O.
- Classical logic *cannot* represent the *updating of the state*.
- Instead $H_2 \otimes H_2 \otimes O_2 \multimap H_2 O \otimes H_2 O$ works perfectly!

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- MALL is a *nice system*, but it *cannot* represent classical reasoning.
- Furthermore, the multiplicative and the additive are in some sense *apart*: there is *no way* to relate a multiplicative connective with an additive one.
- Solution: to re-introduce weakening and contraction but only on some marked formulas.
- The 'markers' are two dual *modalities*, ! and ?, allowing a formula to be used *any number of times*. The rules:

$$\frac{\vdash A, \Gamma}{\vdash ?A, \Gamma}(der) \qquad \frac{\vdash A, ?\Gamma}{\vdash !A, ?\Gamma}(prom)$$
$$\frac{\vdash \Gamma}{-?A, \Gamma}(weak) \qquad \frac{\vdash ?A, ?A, \Gamma}{\vdash ?A, \Gamma}(contr)$$

- ! and ? are called *exponential connectives*.
- Linear Logic is MALL plus the exponentials.
- Intuitions:
 - ? marks *hypothesis* which are relieved from their linear status, *i.e.* they can be *copied* and *discarded* at will.
 - While ! marks conclusions which can be obtained as many times as you want.
- Those formulas are provable:

$$!A \multimap A \otimes A \qquad !A \multimap (!A \otimes !A) \qquad !A \multimap !(A \otimes A)$$

- The exponentials *relates* the multiplicative and the additive logics.
- Indeed, the following formula is provable:

 $!(A\&B) = !A \otimes !B$

It is called the fundamental isomorphism.

- It is the reason for the *denominations* of the connectives.
- Compare with:

$$e^{A+B} = e^A \cdot e^B$$

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A *measure of the expressiveness* of a logical system is the *complexity* of the provability problem.

Results about Classical Logic:

- Constant-only Classical Logic is linear.
- Propositional Classical Logic is NP-complete.
- First-order Classical Logic is undecidable.

First-order classical logic is often too *expressive*. While the propositional one is often too *weak*.

Linear logic presents a more *colourful panorama*:

- MLL, and FO-MLL, are *NP-complete*.
- MALL is PSPACE-complete, and FO-MALL is NEXPTIME-complete.
- MELL is *EXPSPACE-hard*, but the upper-bound is *unknown*.
- Propositional LL is *undecidable* (and obviously so is the FO version).
- **Constant-only** variations **do not decrease** the complexity for any fragment.

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Cuts and how to avoid them 1

The cut rule

$$\frac{\Gamma \vdash \boldsymbol{A}, \Delta \quad \Gamma', \boldsymbol{A} \vdash \Delta'}{\Gamma, \Gamma' \vdash \Delta, \Delta'}$$

is a generalization of the modus ponens.

• Sequent calculus' fundamental property:

Any provable formula has a proof without the cut rule

• This means:

Transitivity is not needed anymore

- Moreover: there is an *algorithm* taking a proof *with cuts* and producing a proof *without cuts*.
- This result is *very strange*: in Hilbert systems modus ponens is the *only tool* for reasoning!

- The cut rule is the *only* rule where the premises contain a formula *not* in the conclusion.
- The other rules use only *subformulas* of the conclusion.
- Cut-elimination gives a way to *find proofs* of a formula A in an *automated way*.
- If a proof exists, then there is one proof *without cuts* where all the involved formulas are subformulas of *A*.
- This is called the *Subformula Property*.

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Consider these two proofs:

$$\begin{array}{c} \operatorname{ax} \underbrace{\overline{\vdash A, A^{\perp}}}_{\vdash A^{\perp}, B^{\perp}, A \otimes B} \operatorname{ax}}_{\downarrow \vdash A^{\perp}, B^{\perp}, A \otimes B} \operatorname{gy} \\ \underbrace{\overline{\vdash A^{\perp} \operatorname{gy} B^{\perp}, A \otimes B}}_{\vdash A^{\perp} \operatorname{gy} B^{\perp}, C^{\perp}, (A \otimes B) \otimes C} \operatorname{ax}}_{\downarrow \otimes A^{\perp} \operatorname{gy} B^{\perp}, C^{\perp}, (A \otimes B) \otimes C} \end{array} \right.$$

$$\begin{array}{c} \text{ax} \underbrace{\overline{\quad \vdash A, A^{\perp} \quad } \underbrace{\overline{\quad \vdash B, B^{\perp} \quad } \text{ax}}_{\vdash A^{\perp}, B^{\perp}, A \otimes B} \underbrace{\qquad } \underset{\vdash C, C^{\perp} \quad }{ \vdash C, C^{\perp}} \text{ax}}_{\vdash A^{\perp}, B^{\perp}, C^{\perp}, (A \otimes B) \otimes C} \underbrace{\qquad } \underset{\vee}{ \text{ax}} \\ \end{array}$$

Are they *the same*?

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Sequent calculus and cut-elimination

- Cut-elimination in sequent calculus is *heavy*.
- There are two cases of cut-elimination, key and commutative.
- A key case:

$$\approx \frac{ \begin{array}{ccc} \ddots & \ddots & \vdots \\ \Gamma_{1} & \Gamma_{2} & \theta \\ \vdots & \vdots & \vdots \\ \hline & \Gamma_{1}, A & \vdash \Gamma_{2}, B \\ \hline & - & \Gamma_{1}, \Gamma_{2}, A \otimes B \\ \hline & - & \Gamma_{1}, \Gamma_{2}, \Delta \end{array} } \xrightarrow{ \begin{array}{c} + \Delta, A^{\perp}, B^{\perp} \\ \vdash \Delta, A^{\perp} \ \mathfrak{D} B^{\perp} \\ \hline & - & \Gamma_{1}, \Gamma_{2}, \Delta \end{array} } \mathfrak{D}$$
 cut

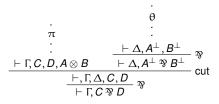
Whose *elimination* is:

$$\begin{array}{c} \pi_{1} & \theta \\ \vdots & \vdots \\ \vdots & +\Gamma_{1}, A + \Delta, A^{\perp}, B^{\perp} \\ \hline & +\Gamma_{1}, \Gamma_{2}, \Delta \end{array} \text{cut} \end{array}$$

A commutative case:



Remark: in the left proof the last rule is not the one introducing the tensor. This cut reduces to:



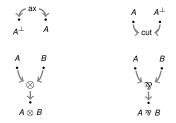
- Sequent calculus proofs are too sequential.
- Sequentiality introduces differences which are not relevant.
- It also induces *commutative* cut-elimination cases.
- These cases introduce *many complications* in the study of cut-elimination.
- Can we represent proofs in a *better* way?
- *Idea*: represent only the *causality* relation between rules.
- This requires to switch to a *graphical representation*.

 $MLL^{\neg\{1,\bot\}}$

• MLL \neg {1, \bot } *rules*:

$$\frac{}{\vdash A^{\perp}, A} \text{ax} \qquad \frac{\vdash \Gamma, A \vdash A^{\perp}, \Delta}{\vdash \Gamma, \Delta} \text{cut}$$
$$\frac{\vdash \Gamma, A \vdash \Delta, B}{\vdash \Gamma, \Delta, A \otimes B} \otimes \qquad \frac{\vdash \Gamma, A, B}{\vdash \Gamma, A \Re B} \Re$$

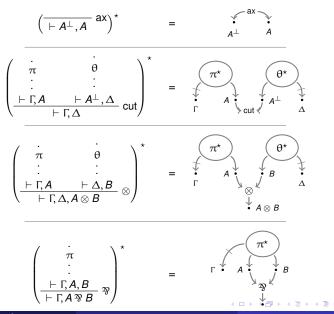
• *Nets* for MLL^{-{1,⊥}} are built out of *links*:



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The translation

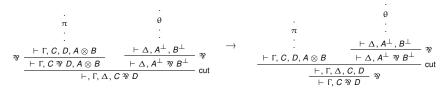


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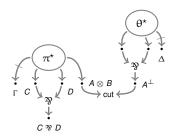
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Proof-nets and commutative cut-elimination

The commutative reduction:



Both proofs translate to the same net:



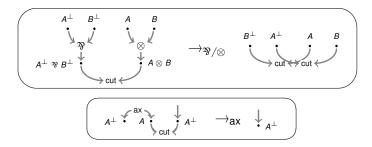
And so commutative cases simply vanish!

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Proof-nets and key cut-elimination

- The key cut-elimination cases do not vanish.
- They can be seen as cut-elimination on proof-nets.
- Key cut-elimination rules:



Correctness criterions

- There are *more* MLL^{$-\{1, \perp\}$} *nets than* MLL^{$-\{1, \perp\}$} *proofs*.
- For instance:



- It is interesting to *characterize* the graphs corresponding to proofs in *non-inductive ways*.
- *Correctness Criterion* = set of *geometrical* conditions characterizing the graphs corresponding to proofs.
- Curiously, correctness is a *global* property.
- Correctness for MLL is related to *acyclicity* and *connectedness*.

- MLL admits *many* correctness criterions.
- A characterization is proved to be a criterion by defining a sequentialization procedure.
- Sequentialization: an algorithm which extracts from a correct net G a proof π_G which translates to G.
- Weakness of LL: essentially only MLL admits correctness criterions.
- Intuitionistic Linear Logic has a much more well-behaved geometrical theory.